

*Scripting, Griefing and Lewdness, oh,
my!*
**Lessons Learning From Teaching in Second
Life**

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Research Findings on SL Instruction

- 1 – Have students demonstrate their knowledge of the SL Community Standards, Terms of Service, and other legal and ethical issues before leaving the SL classroom.
- 2 -- Do exercises with students in which they must problem solve about difficult situations, such as being harassed, captured, or grieved, so that they can handle themselves when going into SL alone.
- 3 – Show them how to teleport home or to a safe place should unpleasantness occur.
- 4 –Take students on virtual field trips before sending them out on their own.
- 5 – Use SL for what the instructor has called “three-dimensional representations of difficult or expensive concepts”. It’s cheaper, easier, and faster than in real life, though it’s best done on private land, due to theft issues.
- 6 – Assign mentors when learning to teach or build in SL for the first time or in developing immersive learning environments (and get one for yourself).
- 7 – Show them to appreciate what SL has to offer through what the instructor has called “the power of play”.